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## Inventor Information for 10/644310

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US 20060084500 A1	US- PGPUB	20060420	27	Gaming device having game with player selections and award pools	463/25		Baerlocher; Anthony J. et al.
US 20060084494 A1	US- PGPUB	20060420		Gaming device having free spin mode with symbol elimination	463/20	463/25	Belger; Matthew E. et al.
US 20060084486 A1	US- PGPUB	20060420		Gaming device having sequential activations of a game and replay of previous activations of the game	463/16	463/20	Belger; Matthew E. et al.
US 20060073874 A1	US- PGPUB	20060406	24	Gaming device having random generation of values and mathematical operations performed on the values	463/20		Cregan; Karen M. et al.
US 20060068885 A1	US- PGPUB	20060330		Gaming device and method having free activation mode and free activation mode with free activation retrigger	463/20		Cregan; Karen M. et al.
US 20060068884 A1	US- PGPUB	20060330		Gaming device having a free spin game including an accumulated modifier	463/20	463/25	Baerlocher; Anthony J. et al.
US 20060068875 A1	US- PGPUB	20060330		Gaming device having mechanical indicator with a multiple win section	463/16		Cregan; Karen M. et al.
US 20060063584 A1	US- PGPUB	20060323		Gaming device having mechanical indicator with values and modifiers and selection of values and modifiers	463/20		Brill; Zeke et al.
US 20060063582 A1	US- PGPUB	20060323		Gaming device having apparatus and method for producing an award	463/16		Baerlocher; Anthony J. et al.

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US 20060030392 A1	US- PGPUB	20060209		Gaming device with wild activation symbols and wild termination symbols	463/16		Rodgers; Paulina et al.
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US 20050266917 A1	US- PGPUB	20051201		Gaming device having a re-triggering symbol bonus scheme with a bonus symbol accumulator	463/20		Glavich, Paulina et al.
US 20050130733 A1	US- PGPUB	20050616		Gaming device having an accumulating award symbol	463/20		Mierau, Marc et al.
US 20050101373 A1	US- PGPUB	20050512		Gaming device having an accumulating award symbol	463/20	463/25	Mierau, Marc et al.
US 20050101372 A1	US- PGPUB	20050512		Gaming device having an accumulating award symbol	463/20		Mierau, Marc et al.
US 20050096123 A1	US- PGPUB	20050505		Gaming device with secondary selection game in which the number of selections are based on multiple components of the wager in primary game	463/20		Cregan, Karen M. et al.
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US 20050054436 A1	US- PGPUB	20050310		Gaming device having a multiple symbol swapping game	463/25		Frizzell, Kelly D. et al.
US 20050054429 A1	US- PGPUB	20050310		Gaming device having bonus game dependent upon	463/25	463/20	Baerlocher, Anthony J. et al.

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US 20040053661 A1	US- PGPUB	20040318		Wagering gaming device having simulated control of movement of game functional elements	463/16		Jones, Aaron T. et al.
US 20030207710 A1	US- PGPUB	20031106		Gaming device having multiple pay slots	463/20	463/25	Rodgers, Paulina et al.

US 20030201087 A1	US- PGPUB	20031030		Way to manufacture inserts for steam cooled hot gas path components	164/76.1	164/132	Devine, Robert H. et al.
US 20030190948 A1	US- PGPUB	20031009		Gaming device with traveling reel symbols	463/20		Baerlocher, Anthony J. et al.
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US 20020032050 A1	US- PGPUB	20020314		Gaming device with signified symbols	463/20		Baerlocher, Anthony J. et al.
US D514170 S	USPAT	20060131		Gaming device having multiple symbol displays	D21/370	D21/385	Kaminkow; Joseph E. et al.
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US 6966833 B2	USPAT	20051122		Gaming device having value selection bonus	463/16		Kaminkow; Joseph E. et al.
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US 6958013 B2	USPAT	20051025		Gaming device having an accumulating award symbol	463/16	273/138.1	Miereau; Marc et al.
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